PROGRAM OF STUDY: AVTF – Film Production









This Program of Study may serve as a graduation guide for the next four plus years, along with other career planning and educational materials. Courses listed in this model may include recommended coursework and should be individualized to students' educational and career goals. Each graduation plan needs to meet minimum high school graduation requirements. Dual Enrollment courses can be high school academic and/or career technical education courses.

	_	SECON	IDARY:	_			PO	DSTSECONDAF	RY	
COURSE/ GRADE	NINTH	TENTH	ELEVENTH	TWELFTH		тсс		DIPLOMA OR AAS		BACHELOR OF SCIENCE
ENGLISH	9 th grade Lit/ Composition	10 th grade Lit/ Composition	American Lit/ Composition	World Lit/ Composition / British Lit		GF21 GA Film Academy On-Set Production Assistant Find the campus for				
MATHEMATICS	Coordinate Algebra / Algebra I	Analytic Geometry / Geometry	Advanced Algebra / Algebra II	Pre-calculus			ance/Exit P	Completion of the GD21 TCC leads to the Design and Media Production Technology diploma (DEM2) and the Design and Media production Technology degree (DAM3).	Entrance/Exit Point	The Georgia Film Academy offers additional coursework for USG students to complete the Georgia Film Academy Certification of 18 hours. The University System of Georgia offers students' higher education options at 30 institutions throughout the state.
SCIENCE	Physical Science	Biology	Chemistry	Physics						
SOCIAL STUDIES	World History	Psychology	US History	Government (½ unit) Economics (½ unit)						
PATHWAY COMPLETER	Audio and Video Technology and Film	Audio and Video Technology and Film II	Audio and Video Technology and Film III	Another course in focus area, Work-Based Learning, or Youth Apprenticeship						
Industry Recognized Credential (Pathway Completer) Visit the End of Pathway Assessment Page (see note below)						the TCC options		Find the campus for the Diploma, Degree options		state, providing a wide range of academic programming including certificates and associate, baccalaureate,
Required/ Selective Electives	Health & Personal Fitness (can be taken in grades 9-12	Fine Arts course	Introduction to Digital Technology	Digital Design]	masters, doctoral and professional degrees. https://apps.ds.usg.edu/ords/
	2 units required for a	se contact your advisor,	For a listing of other ele your high school, please	Electives elective courses offered at se check with your advisor, urriculum handbook.						<u>f?p=118:1:0</u> :

NOTE: Students have many options to **ENTER** and **EXIT** from their academic studies into the workforce. When a student graduates from high school, they are eligible to choose one of many **ENTRANCE POINT** options: **1.** Enroll in either a 2 or 4 year post-secondary program; **2.** Enroll in an apprenticeship program or the military; or **3.** Enter the workforce using technical skills learned in high school. When a student finishes a 2- or 4-year degree program, they may choose to **EXIT** and **1.** Enroll in an apprenticeship program or the military; **2.** Enroll in a professional university degree program; or **3.** Enter the workforce using technical skills learned.

Audio-Video Technology and Film Career Pathway Completers - Industry Credentialing for High School Students

Upon completion of sequenced courses in the <u>Audio-Video Technology and Film</u> Pathway, students are eligible to complete the Industry-Recognized student credential for fulfillment of the End of Pathway Assessment. Secondary students completing the <u>Audio-Video Technology and Film</u> pathway will be able to sit for the National Industry Credentialed assessment offered on-line from <u>Adobe Premiere</u>, <u>NOCTI</u>, and <u>Skills USA</u>. Once mastery is reached, students will receive recognition for completion and use this credential in conjunction with their job or continuing training. For specific assessment information, refer to: http://bit.ly/ArtsAVTechEOPA

Sample In Demand Careers in Georgia										
Occupation Specialties	Level of Education Needed	Georgia Average Salary	Annual Average Openings in Georgia	2014 – 2024 Employment Outlook						
Audio & Video Equipment Technicians	Associate's Degree	\$44,209	93	In Demand, High Skill						
Camera Operators: Television, Video & Motion Picture	Associate's Degree	\$56,489	20	In Demand, High Wage						
Film and Video Editors	Bachelor's Degree	\$54,169	22	In Demand, High Skill						
Broadcast Technicians	Associate's Degree	\$42,499	160	High Skill, In Demand						

Data link here.

Go to GAfutures at www.gafutures.org for more information about your education and career planning, including valuable financial information (grants and scholarships including HOPE Program, grants and loans, FAFSA, and CSS forms).

Postsecondary Options: Earning Postsecondary Credits While in **Career-Related Education Activities High School** 4-Year Universities/ Career Awareness Colleges **Dual Enrollment Program** • Earn postsecondary credit while in Career Enhancement Opportunities Career Exploration 2-Year Colleges Technical Colleges high school Instructional Related Connecting State Registered You can complete Work-Based Learning Apprenticeships Industry Credential Employability Skill Dev. Special Purpose Technical Certificate of Credit (TCC) · Cooperative Education Schools Associates of Applied Science On-the-Job Training Degree Internship Military · Bachelor's Degree · Youth Apprenticeship Who can help? Clinicals Parents School Counselor Advisor

Postsecondary Transition

- University System of Georgia Institutions: Admissions Testing
 - ACT or SAT
 - For More Information:
 - Contact the institution of your choice OR
- Technical College System of Georgia
 - Placement Exam
- United States Military
 - ASVAB Assessment
- Use BRIDGE Law platform to inform decisions on postsecondary opportunities
- Dual Enrollment
 - Earning high school course credits while taking college courses

Related Pathway Occupations	Other Related Occupations
 Broadcast Technicians Set & Exhibit Designers Sound Engineering Technicians Technical Directors/Managers 	 Artists & Related Workers Computer Programmers Photographers Audio & Video Equipment Technicians
	*ONET Online

Audio-Video Technology-Film Pathway Description

The broadcasting and digital media industry is comprised of two major employers—radio/television broadcasting companies and movie/television production companies. Approximately 73 percent of employed persons within the industry are in television and radio broadcasting. Jobs within the industry are organized into five major areas: program production (producers, film and video editors, announcers, program directors), news-related (reporters, news analysts, news directors), technical (television/video camera operators, technicians, engineers, network systems administrators), sales (advertising/marketing managers and producers of commercials), and management. Competition for employment in the broadcasting industry is expected to be keen, particularly in large cities because of the large number of people attracted by the glamour of this industry. While technical jobs in broadcasting often do not require a college education, management and sales occupations do require a college degree. Most broadcast stations prefer individuals with training in broadcast technology, electronics, or engineering from technical, 2-year, or 4-year colleges. Some employers require broadcast technicians to be certified. Relevant work-related experience, such as employment at a college radio/television station or internship at a professional station, is important for future employment in the industry. Employment of film and video editors and camera operators is projected to grow four percent from 2014 to 2024, slower than the average for all occupations. These occupations should experience

Employment of film and video editors and camera operators is projected to grow four percent from 2014 to 2024, slower than the average for all occupations. These occupations should experience intense competition for jobs, and those with more experience at a TV station or on a film set will likely have the best job prospects. Workers in the industry will need to continually upgrade their skills because of rapidly changing technology. Due to an increase in digital technology, skill in computer networks and software is especially important for potential employees. The number of cable TV stations is expected to grow as cable companies expand the number of channels they carry.